Ten Years After — 1990 to 2000

After ten years of publishing games, I thought we were all ready for the Desert Island question. In the last issue of C3i I asked you to list the ten GMT games you would most want with you if you were stranded on a desert island. Your response was overwhelming and quite interesting. Here are your Top Ten winners, in the order of most votes received:

1) SPQR
2) The Great Battles of Alexander
3) The Great Battles of Julius Caesar
4) War Galley
5) Cataphract
6) Caesar: Conquest of Gaul
7) Paths of Glory
8) Victory in the West
9) Saratoga
10) June 6 and Invasion: Sicily (tie)

Here are some of the comments as to why you chose the above winners:

- I chose "...all of the GBoH titles and two of their Modules. Why? They are the BEST!..." (Bruce McParland, NY).
- I chose "...SPQR because of its flexibility and balance; Cataphract has Belisarius and Narses, who can ask for more?..." (Sean McNamara, VA).
- I chose "...Saratoga and Brandywine! Why? Because I'm an American Revolution Reenactor, part of the 53rd Foot..." (Ronald Pekar, NY).
- I chose "...Paths of Glory because it is an awesome game, one of the best ever..." (Larry Welborn, SC).
- I chose "...SPQR because it is a perfect Rome vs. Hannibal game; Alexander because it is a great game with many options; Invasion: Sicily because it is clean, fun, with a short system; Victory in the West because it is Blücher at its best; Saratoga because of the wonderful system; and Julius Caesar because it is Legion vs. Legion..." (Stephen Leonard, WV).
- I chose "...Paths of Glory because it is fun, challenging, and always different; and War Galley because of the wide selection of scenarios..." (Donna Vasilakos, VA).
- I chose "...Paths of Glory because of the subject, the design and the replayability; Saratoga because of the graphics and simplicity; and Victory in the West because of the game system — the best treatment on the subject..." (Michael Stearns, CA).
- I chose "...Invasion: Sicily and June 6 because if the Welwachts is in it, it's got to be good. Can't wait for Ukraine '43..." (T. Brisbane, NC).

If an airdrop could be arranged to your desert island location, the following ten GMT titles would be paradropped in. They were next on your list of the most wanted games:

11) Barbarossa: Army Group South
12) Lion of the North
13) Tigers in the Mist
14) Barbarossa: Army Group Center
15) Typhoon!
16) Brandywine
17) River of Death
18) Samurai
19) Operation Mercury
20) Triumph & Glory

P.S. I hope you all find that Desert Island paradise...enjoy the games, Rodger